



# **LAT Baffle Surface Finishes**

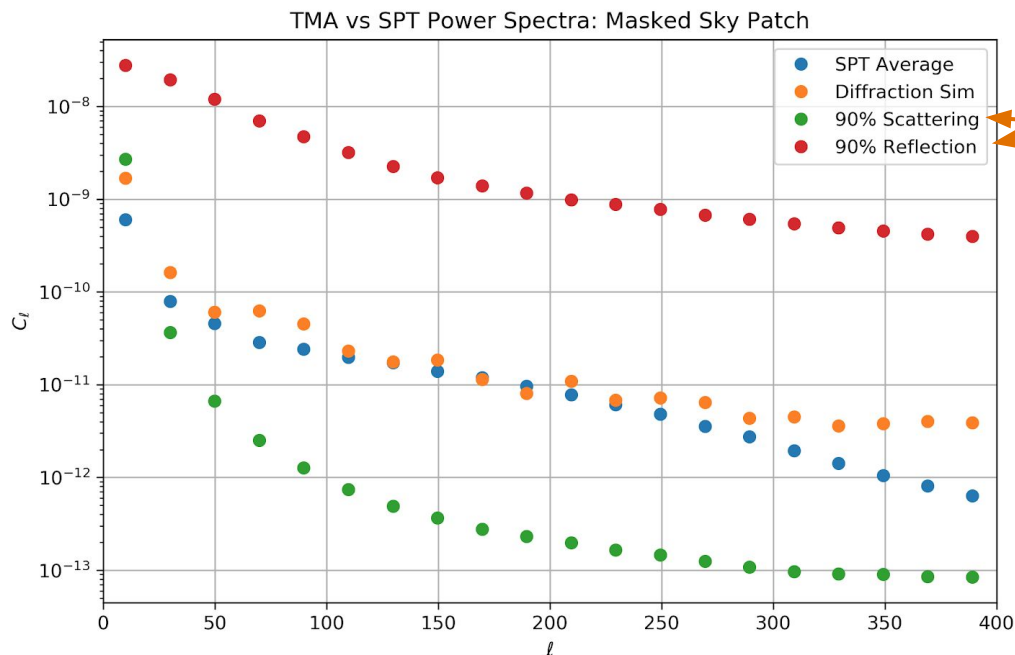
**Fabricating and Testing Scattering Materials**

**CWRU+WUSTL**

**(Gullett, King, May, Nagy, and Ruhl)**

# Motivation for Scattering Baffles

Comparison of sidelobe power spectra from Zemax simulations and SPT sidelobe map (assume 1% Lambertian window scattering)



Cabin wall treatment in Zemax sims of TMA Single Pixel

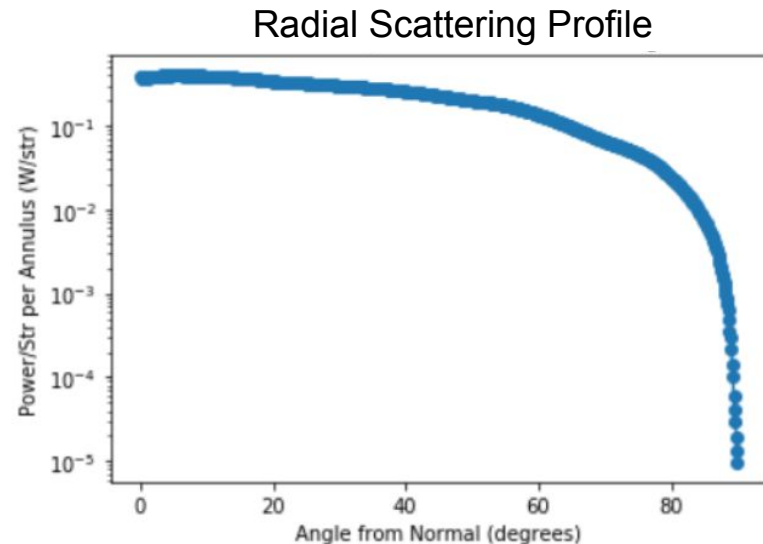
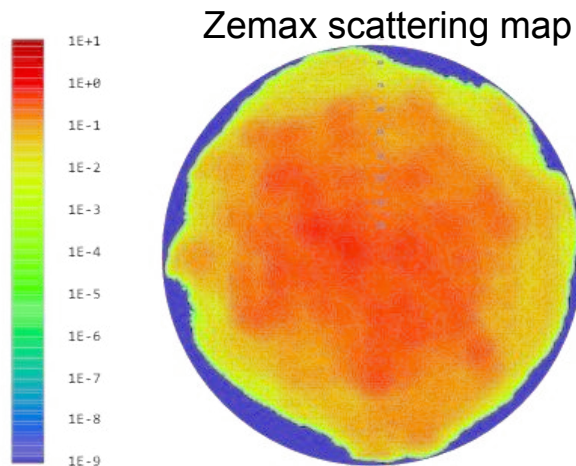
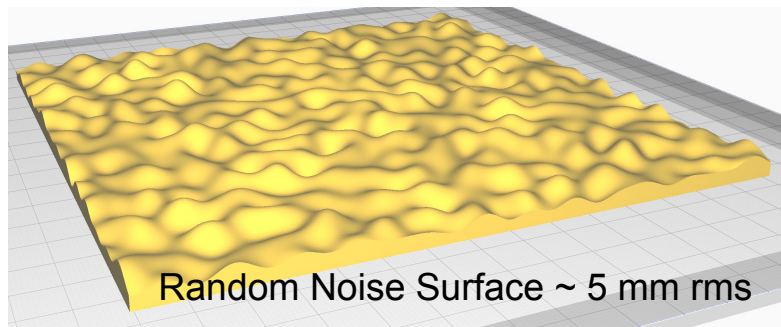
**TMA "reflective walls" is ~100x worse than SPT**

**SPT Calculated and measured agree fairly well**

**TMA "scattering walls" is ~10x better than SPT**

# Simulating a scattering surface

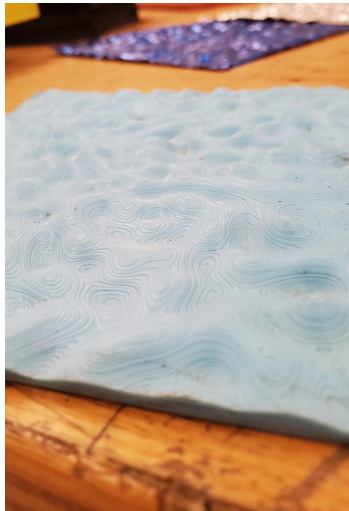
Significant scattering to wide angles from random noise surface



# Prototyping Random Noise Surfaces

- Rapid prototyping to make small samples for measurements

3D-Printed Mold



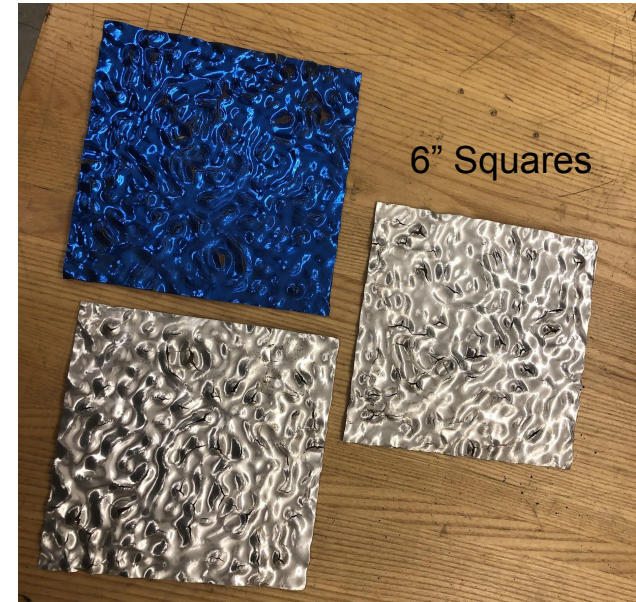
+

Hydraulic Press



=

Aluminum Samples



- Exploring different methods for mass production



# **LAT Calibration Hardware**

## **Overview and Discussion**

# LAT-CH Scope (WBS 1.06.05)

- LAT-CH scope:
  - Optics tube testing (North America)
  - North American test build
  - On-site validation (commissioning)
  - On-site calibration (observing)
- Does NOT include
  - Calibration hardware for testing individual modules (MAT WBS)
  - Calibration measurements that do not require specialized hardware (e.g. noise, Psat, etc)

# North American Optics Tube Validation

All of these will be done on the high-Tc transition, with detectors highly loaded by the room.  
Some may require special coupling optics; prime focus is near tube window.

Test	Equipment needed	Notes
Band properties	FTS	Width and placement. Pass/fail, not calib.
Pol. angle and effic.	Chopped polarized source	Pass/fail, not calib.
Optical efficiency	Beam-filling thermal loads	Pass/fail
Beam maps at window	Thermal beam mapper	Verify reasonable illumination patterns, look for vignetting.
Scattering maps	Non-thermal beam mapper?	Estimate total power that will miss mirrors.

# North American Telescope (Test-build) Validation

*(Cryo-free tests)*

Test	Equipment needed	Notes
Individual mirror surface	Laser tracker	Mostly off the shelf, could customize reflector movement and thermal gradient sensors
Multi-mirror alignment	Holography setup (tower, source, receiver)	
Pointing	Star camera	
Sidelobes	Sidelobe source, warm receiver (freq = ?)	

# On-site Telescope Validation

*(Cryo-free tests)*

Test	Equipment needed	Notes
Individual mirror surface	Laser tracker	Mostly off the shelf, could customize reflector movement and thermal gradient sensors
Multi-mirror alignment	Holography setup (tower, source, receiver)	
Pointing	Star camera	

# On Site Full-system Validation and Calibration

Test	Equipment needed	Notes
Far Sidelobes	Coherent sources	Pass/Fail or calibration?
Band properties	FTS (easily mounted/moved)	Need calibration requirement.
Pol Angle	Options: tower, drone, or celestial	Need calibration requirement.
Pol Efficiency	Options: tower, drone, or celestial	Need calibration requirement.
Time Constants	Chopped source(s). [Do we need a hole in a mirror?]	Need calibration requirements on precision, acceptable range, and measurement cadence.

*(Main beams and gain calibration will come from celestial sources.)*

# Future Work and Open Questions

- Other groups working to define calibration requirements based on instrument-specific studies and flowdown from science targets
  - May be different at each site, but will have separate sets of calibration hardware
- Use these requirements to design calibration hardware, building on experience from current generation experiments as much as possible
- Coordinate within LATs and with other groups (especially MAT and Sites) on the calibration hardware plan
- Looking for feedback on...
  - Is anything missing from the measurement list or PBDR chapter?
  - What's the most important calibration hardware to design early?
  - Are there any other thoughts or concerns about LAT calibration hardware? (or baffle finishes)

# Bonus Slides

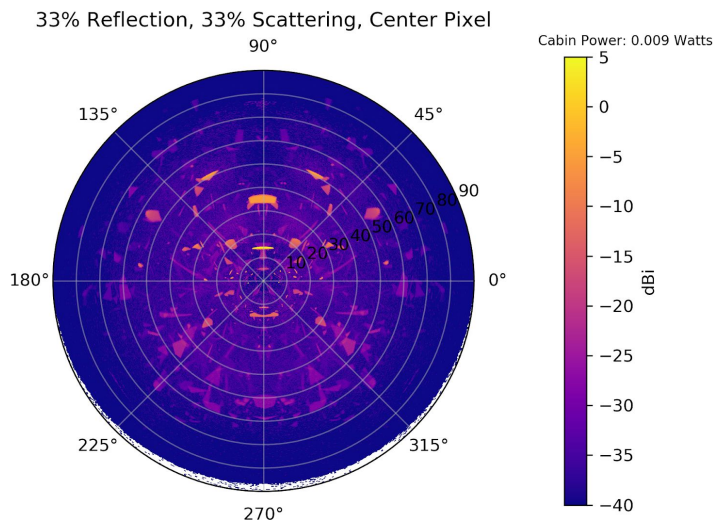
# Measurements in progress



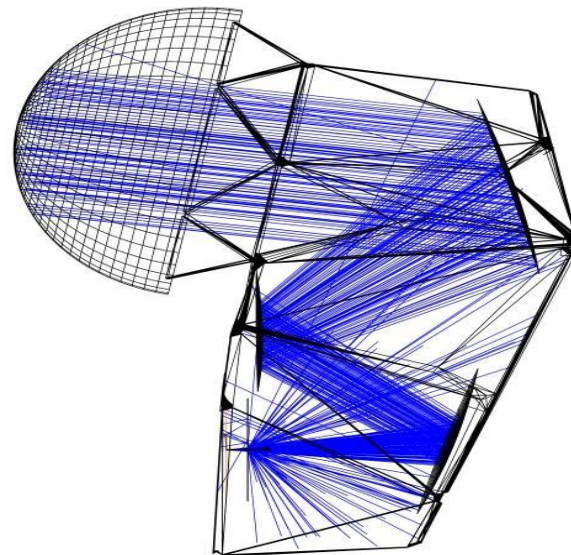
# Method: Zemax non-sequential ray-tracing

**Using** 1% scattering at ~ location of cryostat window,

- Vary cabin wall parameters: Specular reflection, Absorption, Lambertian scattering.
- Coadd sidelobes (correcting to put main beams on top of each other) using 172 pixels. 200mm grid inside of 4m x 2.8m elliptical focal plane with up to 200mm random offset applied to each.

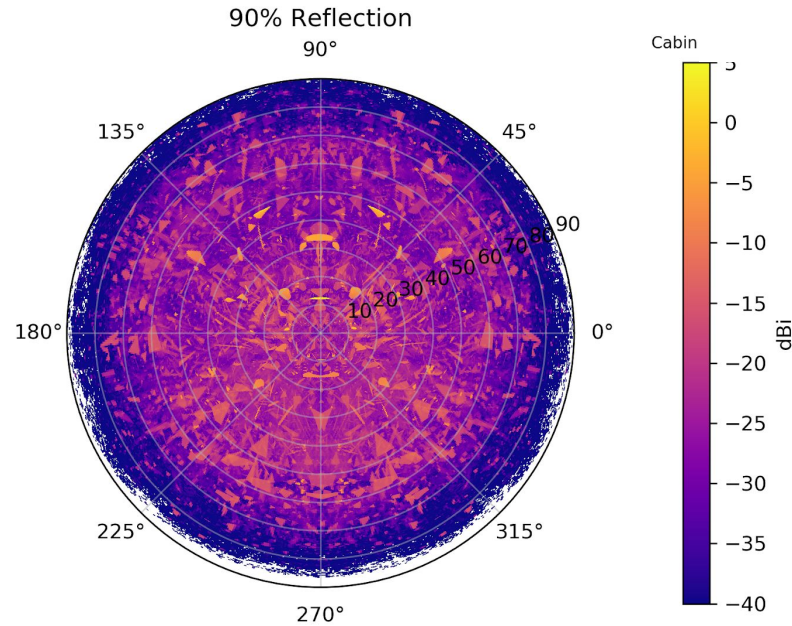


**TMA**

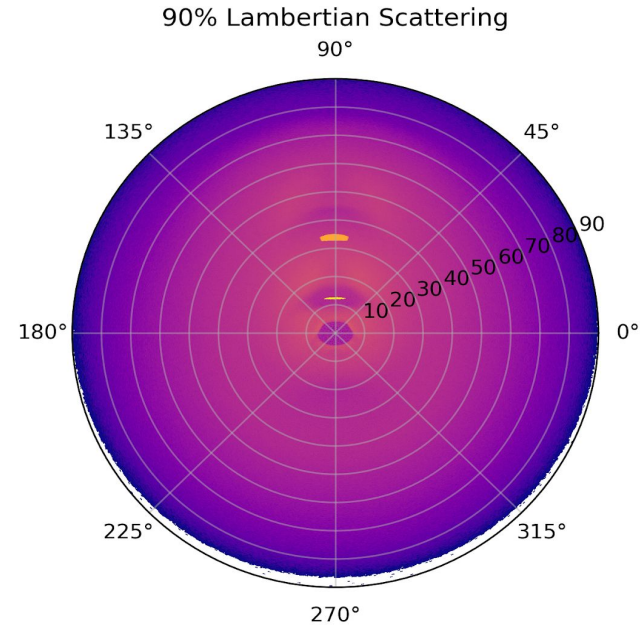


# TMA Sidelobe Map - specular vs lambertian cabin walls

Scattering cabin walls blur sharp sidelobe features.

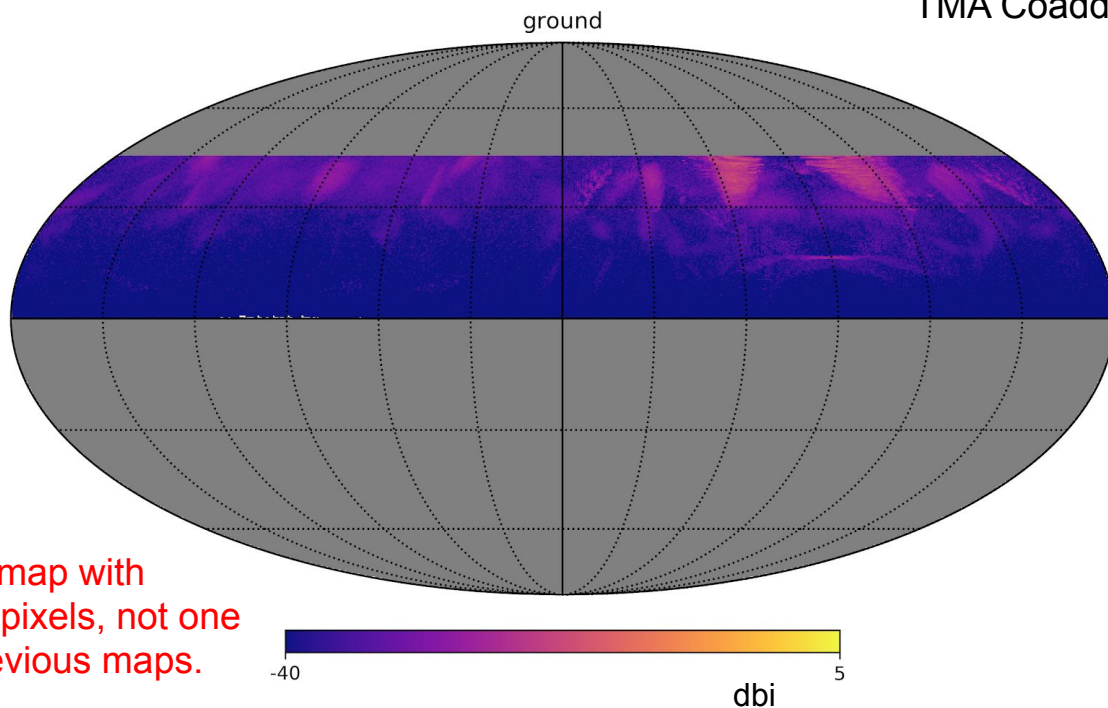


These are single-pixel maps



# Angles that could hit the ground (all boresight rotations)

TMA Coadd Map: 90% reflection with  
ground mask

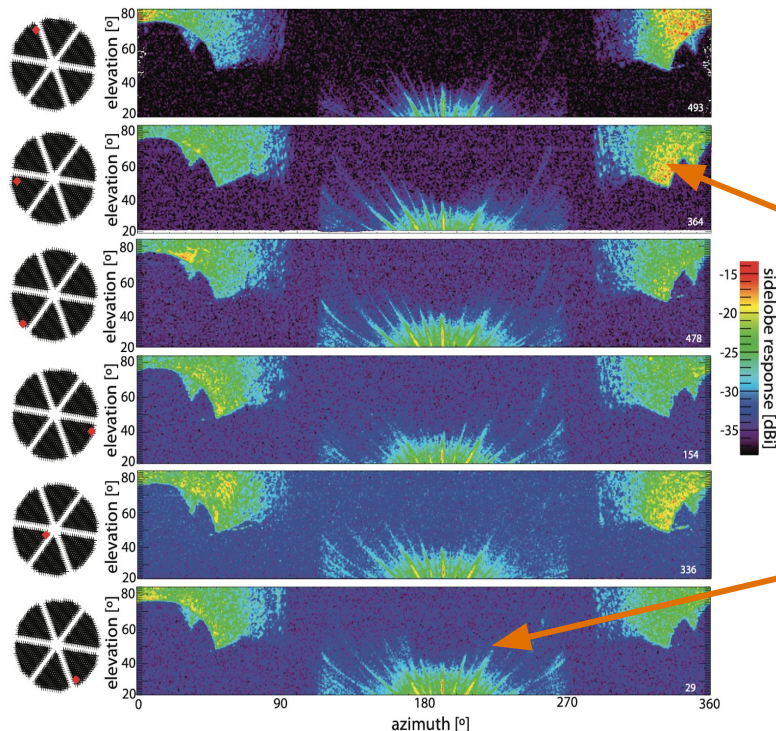


This is a map with  
coadded pixels, not one  
of the previous maps.

Define ground patch (at  
all boresight angles) to  
find power spectra of  
sidelobes which hit the  
ground at  $45^\circ$  elevation.

# SPT-SZ sidelobe maps

(J. Mehl + J. McMahon, ~2009)



Pixels “A” through “F” sampled to produce healpy maps and generate power spectra

Window scattering spillover past shields, ignored here (fixed w/ later shields).

Panel gap lobes

# Simulated SPT panel gap maps

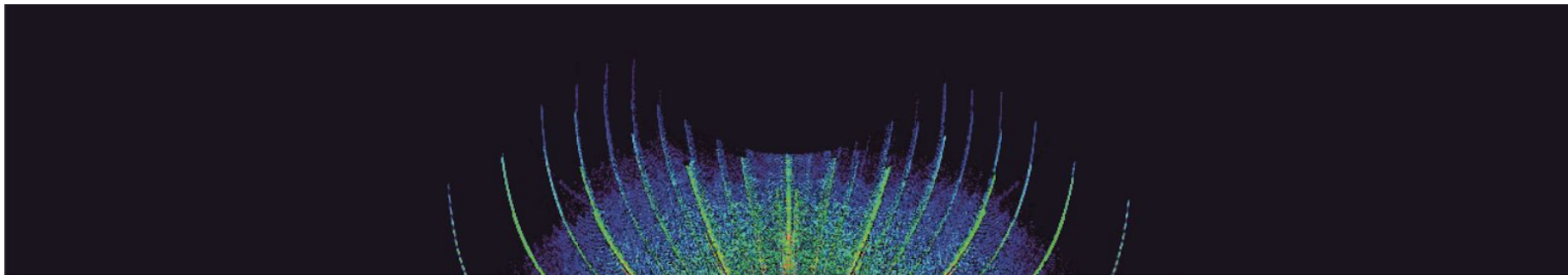


Image: McMahon, Mehl

Calculated in flat-sky  
approximatiuon